

C7 W A RESOLUTION OF THE MAYOR AND CITY COMMISSION OF THE CITY OF MIAMI BEACH, FLORIDA, DIRECTING THE ADMINISTRATION TO INSTALL NEIGHBORHOOD WELCOMING SIGNAGE AT THE MAIN ENTRANCES TO THE NAUTILUS NEIGHBORHOOD; IDENTIFY AND ALLOCATE FUNDS FROM THE APPROPRIATE BUDGETARY SOURCES FOR THE DESIGN, FABRICATION, AND INSTALLATION OF THE SIGNAGE IN AN AMOUNT NOT TO EXCEED \$75,000; AND FURTHER, WORK WITH THE SPONSORING COMMISSIONER ON THE DESIGN OF THE SIGNAGE.

Applicable Area:

MIAMI BEACH

COMMISSION MEMORANDUM

TO: Honorable Mayor and Members of the City Commission

FROM: City Attorney Ricardo J. Dopico

DATE: October 30, 2024

TITLE: A RESOLUTION OF THE MAYOR AND CITY COMMISSION OF THE CITY OF MIAMI BEACH, FLORIDA, DIRECTING THE ADMINISTRATION TO INSTALL NEIGHBORHOOD WELCOMING SIGNAGE AT THE MAIN ENTRANCES TO THE NAUTILUS NEIGHBORHOOD; IDENTIFY AND ALLOCATE FUNDS FROM THE APPROPRIATE BUDGETARY SOURCES FOR THE DESIGN, FABRICATION, AND INSTALLATION OF THE SIGNAGE IN AN AMOUNT NOT TO EXCEED \$75,000; AND FURTHER, WORK WITH THE SPONSORING COMMISSIONER ON THE DESIGN OF THE SIGNAGE.

RECOMMENDATION

BACKGROUND/HISTORY

ANALYSIS

The attached Resolution was prepared at the request of the sponsor, Vice-Mayor Alex Fernandez.

FISCAL IMPACT STATEMENT

The fiscal impact of this measure shall not exceed \$75,000.

Does this Ordinance require a Business Impact Estimate? (FOR ORDINANCES ONLY)

If applicable, the Business Impact Estimate (BIE) was published on:

See BIE at: <https://www.miamibeachfl.gov/city-hall/city-clerk/meeting-notices/>

FINANCIAL INFORMATION

CONCLUSION

Applicable Area

Citywide

**Is this a “Residents Right to Know” item,
pursuant to City Code Section 2-17?**

No

**Is this item related to a G.O. Bond
Project?**

No

**Was this Agenda Item initially requested by a lobbyist which, as defined in Code Sec. 2-481,
includes a principal engaged in lobbying?** No

If so, specify the name of lobbyist(s) and principal(s):

Department

City Attorney

Sponsor(s)

Commissioner Alex Fernandez

Co-sponsor(s)

Condensed Title

Install Welcoming Signage at Entrance to Nautilus Neighborhood. (Fernandez) CA

RESOLUTION NO. _____

A RESOLUTION OF THE MAYOR AND CITY COMMISSION OF THE CITY OF MIAMI BEACH, FLORIDA, DIRECTING THE ADMINISTRATION TO INSTALL NEIGHBORHOOD WELCOMING SIGNAGE AT THE MAIN ENTRANCES TO THE NAUTILUS NEIGHBORHOOD; IDENTIFY AND ALLOCATE FUNDS FROM THE APPROPRIATE BUDGETARY SOURCES FOR THE DESIGN, FABRICATION, AND INSTALLATION OF THE SIGNAGE IN AN AMOUNT NOT TO EXCEED \$75,000; AND FURTHER, WORK WITH THE SPONSORING COMMISSIONER ON THE DESIGN OF THE SIGNAGE.

WHEREAS, the Nautilus neighborhood holds significant cultural and architectural value within the Miami Beach community; and

WHEREAS, the general boundaries of the Nautilus neighborhood are defined as follows: properties fronting the south side of 42nd Street on the south, properties fronting the west side of Nautilus Drive on the west, the Surprise Waterway on the north, and the Biscayne Waterway on the east; and

WHEREAS, the Mayor and City Commission desire to direct the Administration to install neighborhood welcoming signage at the main entrances to the Nautilus neighborhood to promote cultural heritage and tourism in our City, as well as a sense of community within the Nautilus neighborhood.

NOW, THEREFORE, BE IT DULY RESOLVED BY THE MAYOR AND CITY COMMISSION OF THE CITY OF MIAMI BEACH, FLORIDA, that the Mayor and City Commission hereby direct the Administration to install neighborhood welcoming signage at the main entrances to the Nautilus neighborhood; identify and allocate funds from the appropriate budgetary sources for the design, fabrication, and installation of the signage in an amount not to exceed \$75,000; and further, work with the sponsoring Commissioner on the design of the signage.

PASSED and ADOPTED THIS ____ day of _____ 2024.


ATTEST:

Steven Meiner, Mayor

Rafael E. Granado, City Clerk

(sponsored by Vice-Mayor Alex J. Fernandez)

APPROVED AS TO
FORM & LANGUAGE
& FOR EXECUTION



City Attorney

10/22/2024

Date